

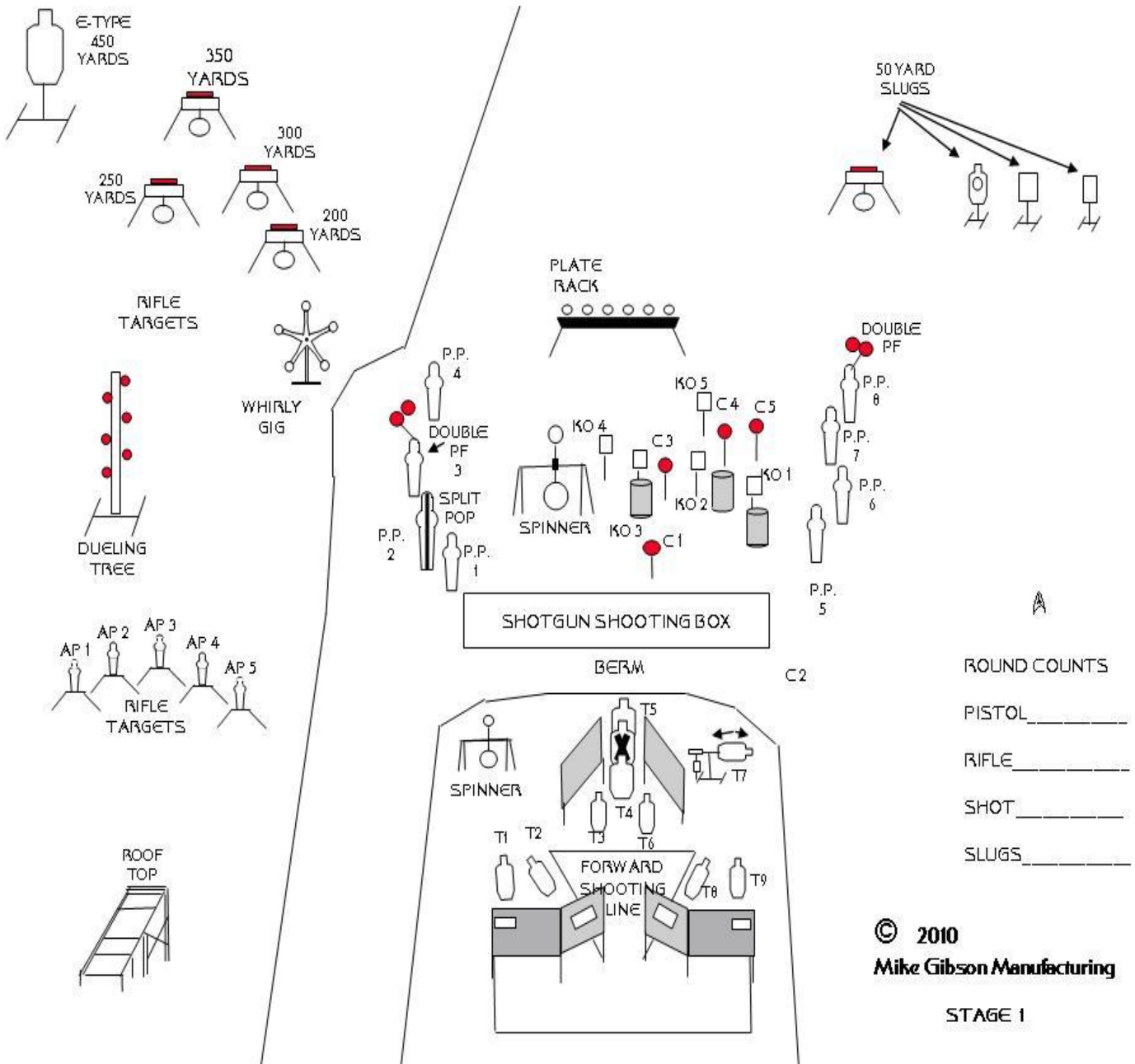
STAGE SPONSOR



BY **MIKE GIBSON MANUFACTURING**

Leave Nothing to Chance

888-767-7371 mgmtargets.com 208-454-0555



© 2010
 Mike Gibson Manufacturing
 STAGE 1

2010 MGM Ironman Stage 1 Official Course Description

Welcome to stage 1. My name is _____ I'll be your CRO. Assisting me is _____, and _____.

This stage is sponsored by MGM Targets. Please remember their support of the shooting sports when you make your next purchase.

This is a 91 round COF. You'll need 27 rifle, 29 pistol, 28 shot, and 7 slugs. I'll read through the entire course of fire and then answer questions.

- The start position for this stage is shotgun hot and safe at low ready, pistol hot and holstered...or not...(see notes below) and rifle hot and safe on table.
- On signal, engage appropriate targets from respective areas. Rifle targets must be engaged from rooftop. Any rounds fired outside of the shooting area, or while not completely on rooftop (any part of your body or equipment touching ground) will result in a 5 second penalty per shot fired.

NOTES:

1 A/B or two hits on paper neutralizes target, steel must fall to score, and clays must be chipped or have at least one BB hole to be considered hit. All stationary targets require two hits. Spinners must be spun. Failure to do so will result in a 60 second penalty added on to the overall time by the RO. Activating the "Flag" or "Door" portion of an IPSC target is a 5 second bonus up to 10 seconds. If flag or door portion is not hit, two rounds are **STILL** required on each target.

If sticks on cooper tunnel are knocked off, there will be a 5 second penalty per stick that is touching the ground after last shot fired.

If the shooter chooses to go prone for the Rifle portion on **ANY** stage, the pistol **MUST** be made safe. Options include removing the loaded pistol from holster and laying it on the ground facing down range or unloading the pistol, showing clear, and re-holstering.

The shooter can unload, show clear, and holster immediately after the pistol portion if they so choose. If a shooter does not do one of the above things, and goes prone, they are to be immediately DQ'd – no exceptions and no excuses – **BE CAREFUL!**

Any steel targets shot with slugs other than those specified in the course description will result in 300 second penalty and a \$25 donation to the MGM/AMU Jr. Camp **per hit.**

Your help setting steel/clays and taping targets is greatly appreciated. Failure to do your fair share **COULD** result in a match DQ for unsportsmanlike conduct. Please help out so we never have to mention this again!! Thank you and have a great stage!!!